



PARKS, RECREATION AND COMMUNITY SERVICES DEPARTMENT

PARK AND RECREATION COMMISSION

MEETING AGENDA

June 1, 2023 6:00 p.m.

- I. Opening Ceremonies – 6:00 p.m.
 1. Call to Order
 2. Flag Salute
 3. Roll Call
- II. Public Comments
 1. Persons wishing to address the Commission on any **item on today's agenda** may do so at this time.
- III. Approval of Minutes
- IV. Director's Business
 - Staff Report
 - a. Staff report recommending the Park and Recreation Commission recommend the Mayor and Council Members take the following actions:
 1. Approve Amendment Thirteen of the Elderly Nutrition Program Services Subaward Number ENP202107 (City Agreement No. 20-201) with County of Los Angeles Workforce Development Aging and Community Services (WDACS) to allocate baseline grant funding in the amount of \$708,500 for provision of the Elderly Nutrition Program (ENP) (Grants Fund); and
 2. Adopt the attached Resolution which commits to allocating \$708,500 to the Fiscal Year 2023-2024 budget; and
 3. Adopt the attached Resolution authorizing the Mayor to sign the Subaward and certain subsequent documents, excluding contracts, associated with said Subaward (including, but not limited to exhibits, payment requests, and so forth) without bringing these subsequent documents, excluding contracts, to Council. **(PDF)**
 - Verbal Reports on Current Department Activities
 - a. Parks Administration
 - b. Recreation
 1. Summer Programs
 2. Movies in the Park
 - c. Human Services
 1. Nutrition
 2. Transportation
 3. Summer Food and CACFP Program
 4. Senior Center Activities and Programs
 - d. Director's Report
 1. CIP Updates
- V. Public Comments
 1. Persons wishing to address the Commission on **any item** may do so at this time.
- VI. Commissioner Comments
- VII. Adjournment

In the event the Park and Recreation Commission meeting of June 1, 2023, is not held or is concluded prior to an agenda being considered, that item will automatically be continued to the next regularly scheduled Park and Recreation Commission meeting.